

Parent Payment Arrangements

Dear Parent

Reservoir High School is looking forward to another great year of teaching and learning and would like to advise you of Reservoir High School's parent payment arrangements for 2026.

Reservoir High School makes every effort to keep the cost of items and activities to a minimum and affordable for all parents.

If you require this information to be translated to another language, please contact the general office on 9466 0900

Financial Support for Families

Reservoir High School understands that some families may experience financial difficulty and offers a range of support options, including:

- The Camps, Sports and Excursions Fund (CSEF)
- Loan Devices for students Year 9 12
- Payment plans

For a confidential discussion about accessing these services, or if you would like to discuss alternative payment arrangements, contact Reservoir High School's Business Manager:

Amy Hogan

Phone: 03 9466 0900

Email: amy.hogan@education.vic.gov.au

Payment Methods

Reservoir High School accept Cash, Cheque, Direct Deposit, BPay, EFPOS and Compass for payments.

For further information please refer to Reservoir High Schools Parent Payment Policy.

Refunds

A request for a refund does not automatically equate to a full refund of monies paid. For further information please refer to Reservoir High Schools Parent Refund Policy.

Yours sincerely,

Katie Watmough

Principal

Reservoir High School

Eddie Turker

School Council President

Reservoir High School



FEE SCHEDULE - VCE

2026 School Approved contribution are available to pay at the General office and online

Student Details			
Student Name:			
Parent/Guardian:			
Curriculum Contributions / Student Learning Items			
Essential Learning Items VCE	\$325.00		
Student ID Card	\$10.00		
Subtotal Amount			\$335.00
Extra-Curricular Items and Activities			
If your payment for Extra-Curricular Items and Activit	ies has not bee	n received, you	
will be contacted to discuss being allocated to your n	-	eference/subject	
that does not incur an extra-curricular item or activiti	es charges.		
Instrumental Music Lessons Group	\$400.00	\$	
Instrumental Music Lessons Individual	\$600.00	\$	
Dance Academy	\$200.00	\$	
Printing Voucher	\$20.00	\$	
Combination Padlock	\$20.00	\$	
Applied Computing & Software Development	\$45.00	\$	
Art Creative Practice	\$170.00	\$	
Food Studies	\$190.00	\$	
Health and Human development	\$35.00	\$	
Music Performance (additional charges for school based Instrumental Music lessons)	\$110.00	\$	
Outdoor and Environmental studies (additional charges for excursions around \$300.00)	\$35.00	\$	
Physical Education	\$35.00	\$	
Product Design & Technology	\$90.00	\$	
System Engineering	\$80.00	\$	
Visual Communication Design	\$170.00	\$	



Subtotal Amount		\$
Other Contributions / Voluntary Items		
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Grounds Beautification	\$30.00	\$
Welfare Support	\$20.00	\$
First Aid	\$10.00	\$
Building Fund	\$50.00	\$
District Sport Affiliation Fees	\$15.00	\$
Subtotal Amount		\$
Parent Payment Charges		

Parent Payment Charges

Essential Student Learning Items Optional Items Voluntary financial contribution

Amount	\$335.00
Amount_	
Amount_	

TOTAL		



Please find the itemised list of Essential Student Learning Items and Optional Items for your child. Reservoir high School also continues to welcome your voluntary contributions for 2026.

Curriculum Contributions / Student Learning Items

Below is a list of items and activities which are essential for your child to learn the standard curriculum.

Curriculum Contributions / Student Learning Items	Amount
Wellbeing Program Guest Speakers	\$50.00
Curriculum based Guest Speakers and Resources in lieu of textbooks	\$60.00
School Year Level Presentations and Awards	\$70.00
Study Skills and Revision Lectures	\$75.00
Elevate	\$70.00
Total	\$325.00

Extra-Curricular Items and Activities

Reservoir High School offers a range of optional items and activities that are additional to the delivery of the standard curriculum. These items and activities are designed to broaden the school experience for your child. Elective subjects with no additional cost are available for selection. If your payment for Extra-Curricular Items and Activities has not been received, you will be contacted to discuss being allocated to your next available preference/subject that does not incur an extracurricular item or activities charges.

Extra-Curricular Items and Activities	Amount
Instrumental Music Lessons Group – Reservoir High offer weekly lessons with a large variety of instruments, Information and forms can be collected from General office	\$400.00
Instrumental Music Lessons Individual – Reservoir High offer weekly lessons with a large variety of instruments, Information and forms can be collected from General office	\$600.00
Printing Vouchers – Printing vouchers can be collected from the General office	\$20.00
Combination Padlock – Should be retained from year 7, can be purchased from the General office	\$20.00
Applied computing & software development – Unit 1 and 2 Students investigate how data can be used within software tools such as databases and spreadsheets to create data visualisations. Students create an innovative solution collaboratively. It can be presented as a proof of concept, a prototype or a product. Students are also introduced to cybersecurity, investigate networks as well as the threats, vulnerabilities and risks to data and information. Unit 3 & 4 Students apply the problem-solving methodology to develop	\$45.00



working software modules using programming language. Students also focus on how the information needs of individuals and organisations are met through the creation of software solutions.	
Art Creative Practice – Students will study and visit art exhibitions and museums to source ideas and inspiration on topics, maintain a visual diary, choose from a variety of materials and techniques to produce artwork such as painting, drawing, mixed media, ceramics/sculptures, photography and digital art, understand the conservation and care of artwork, curate and design a mock exhibition and exhibit your own artwork.	\$170.00
Food Studies – Unit 1&2 Students will focus on food from historical and cultural perspectives. Students will explore how people have sourced their food, consider the origins and significance of food through inquiry, and look at indigenous food prior to European settlement. Students will also focus on commercial and domestic food production. Unit 3&4 Students investigate the many roles and influences of food. Students will focus on how communities, families and individuals change their eating patterns over time and how our food values and behaviours develop within social environments. Students will also examine debates about global and Australian food systems, investigating issues about the environment, ecology, ethics, and farming practices.	\$190.00
Health and Human development – Students explore the multifaceted nature of health and wellbeing, examining definitions and perspectives across different dimensions such as physical, social, emotional, mental, and spiritual health. It covers Australia healthcare exploring the rights and responsibilities and the impact of digital media. Students examine global health status indicators, factors contributing to health inequalities and international health initiatives.	\$35.00
Music Performance – Unit 1&2 Students continue to develop their skills on a focus instrument. They can perform as a soloist or as part of a group. Students continue to develop key skills in music language and aural training. Music technology may be used to record and edit performances. Students will have the opportunity to write your own music and investigate ways of recording and performing your own compositions. Unit 3 & 4 Students will give a final performance as a soloist or group member. Students must include one Australian work, post 1990 and one reimagined work. You will also explore analysis and interpretation, technical development, as well as music language skills.	\$110.00
Outdoor and Environmental studies- Students examine various motivations for interacting with the environment, factors influencing these interactions, and how they can act sustainably. Students will also investigate the scientific, historical, and social aspects that shape our understanding of these environments. Through fieldwork and practical activities, students learn to observe, analyse, and document environmental changes and human impacts, enhancing their appreciation of outdoor environments and understanding how human actions can impact ecological balance, and exploring ways to mitigate negative effects on the outdoor environment. Excursion around \$300	\$35.00
Physical Education - Students explores how the musculoskeletal and cardiorespiratory systems work together to produce movement. Students will develop an understanding of the role physical activity and sport play in health and well-being. The unit investigates how participation in physical activity varies across the lifespan and the socio-cultural and environmental factors influencing this participation. Students will also focus on advanced principles of biomechanics, skill acquisition, energy systems and training programs.	\$35.00
Product Design & Technology – Students develop a range of skills and knowledge, such as the double diamond design approach, brainstorming, analysing problems, using digital technologies, conducting research, use appropriate drawing systems, designing, types of drawing, planning, presenting and producing. Students will trial and test physical product concepts and make a design product.	\$90.00
System Engineering – Students will learn a wide range of mechanical and electronics theory then design and construct their own mechanical system and electrical system. Students will	\$80.00



then delve deeper into mechanical engineering and electrical engineering concepts and learn how to integrate the two concepts into a single project.	
Visual Communication Design – Student learn the practices and processes used by designers to identify, reframe and resolve design problems. Students learn the value of human-centred research methods, working collaboratively to discover design problems and understand the perspectives of stakeholders. They will also explore connections between design and its context, and the emotive potential of interactive design experiences in both physical and digital spaces. Students also look to historical movements and cultural design traditions as sources of inspiration. Practical tasks across the unit focus on the design of environments and interactive experiences. Students then begin to specialise in their own areas of interest. They will explore and experience the ways in which designers in these fields work, while also analysing the work that they design. Students will generate, test and evaluate design ideas and share these with others for critique. These design ideas are further developed, refinement and resolution of design solutions.	\$170.00

Other Contributions / Voluntary Items

Reservoir High School continues to welcome your voluntary contributions to support our school. You can make a general voluntary contribution that goes towards all our school's important priorities for 2026 as well as providing additional activities and services for all students. Alternatively, you can make a voluntary contribution to any of the specific priorities outlined in the table below:

Other Contributions / Voluntary Items	Suggested Amount
Grounds Beautification	\$30.00
Welfare support	\$20.00
First Aid	\$10.00
Building Fund	\$50.00
District Sport Affiliation Fees	\$15.00

Your child will not be disadvantaged if you do not make a voluntary contribution. All records of voluntary contributions are kept confidential as well as your decision about whether to contribute or not.

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Essential Student Learning Items Optional Items Voluntary financial contribution

Amount_		
Amount_		
Amount_	 	
TOTAL		



Credit Card type – please tick Mastercard: Visa: Credit Card number Expiry date Card holder's name Card holder's signature If you require an electronic receipt of payment, please provide your email address below: Email